



Resources

Periodicals

The following paper describes the algorithm that can be used to fold any given polygon:

Demaine, Erik D. , Martin L. Demaine, and Anna Lubiw. "Folding and Cutting Paper." *Revised Papers from the Japan Conference on Discrete and Computational Geometry 1763*, (1998): 104–117.

Websites

The original idea for making the one cut described by Erik Demaine can be found at this website:

Demaine, Erik. "The Fold-and-Cut Problem." *Erik Demaine*. Updated 28 November 2010. Accessed 14 July 2011. <http://erikdemaine.org/foldcut/>

This website has games the students can play, sorted by grade level at the top:

Banfill, J. "Geometry - Table of Contents" *AAA Math*. Updated 2009. Accessed 14 July 2011. <http://www.aaastudy.com/geo.htm>